

Computer Science

In Computer Science we have purchased some licenses for an online theory platform called Codio. The students all have a login for this and it covers every aspect of the course. The students are required to do some topic related reading (which Codio provide) which then leads to some kind of activity and then an end of unit test. We can see the students progress, we can see how long they have spent on each task and how many times they have attempted the task.

We have also purchased a pocket-sized revision guide which each of them currently also have. This covers all aspects of the course but in pocket poster format.

At the start of year 10 the students were issued with a GCSE (9-1) Computer Science Student workbook. This contains readings and questions for all topics.

L24 and L25 are open every lunchtime and we always make it a priority for GCSE and A Level students to have access to these areas if need be.