

Unit of Work

Title: CRICKET

Year: 10

Length of unit: 8 x 60 min lessons

Tick when done	Lesson	Objectives	Possible Activities
	1	<ul style="list-style-type: none"> Develop understanding of the game Re apply the terms –over, run out, crease, grip, stance, runs, introduce wide, no ball, ready position. Those who can apply more then encouraged to do so. 	<p>Pairs cricket-ensure all pitches have a crease, and are counting the balls and runs.-use whiteboards to record scores after each over.</p> <p>Bowler not allowed to bowl until correct grip, stance shown</p>
	2	<ul style="list-style-type: none"> Develop understanding of the game – communication , backing up, hitting areas, running between the wickets. Develop bowlers and keepers end stance-backing up, trying to get run outs. 	<p>Pairs cricket Calling 'yes' 'no' or 'wait' when batting Backing up in the field Bowler or w'keeper call which end to fielder that the ball should go to. Must run at least a single when hit ball Fielders field for ALL games</p>
	3	<ul style="list-style-type: none"> Developing bowling and apply to games Understand terms – wide, no ball, bye, Pitch, short and long and what a full delivery. Develop seam and spin bowling-know terms off and leg spin and how can create wickets. 	<p>Pairs cricket Over arm bowling technique-develop according to the group-coil, hurdles, hoops as targets, 2 sets of stumps together. Races. Develop seam and spin bowling depending on group standard. 5 runs if you bowl someone out/caught out due to bowling.</p>
	4	<ul style="list-style-type: none"> Bowling Warm up Recap all fielding techniques and put into competitive situation. Understanding of covering space in game 	<p>Pairs cricket Game – skill – game All Fielding all games-Develop communication from last lesson. Runs awarded for good technique seen. Must run a single if ball hit-encourage runout opps. 5 runs if catch or run someone out Peer coaching</p>
	5	<ul style="list-style-type: none"> Bowling Warm Up Re Cap batting skills through games-stance, keeping the ball low, hitting into space Introduce how to play the ball if leg or off side, full or short. 	<p>Pairs cricket-develop fwd drive.-runs given in games for good technique. Drop feed, use of 4,6 if hit certain targets and areas. Lords game. Game – skill-game</p>
	6	<ul style="list-style-type: none"> Experience differentiated cricket competition Apply all rules into umpiring 	<p>Pairs cricket-use of whiteboards for scores, 4's and 6's, all fielding all bowling applying as much as appropriate to the group. possible assessment lesson</p>
	7	<ul style="list-style-type: none"> Take part in inter form cricket 	<p>Team games-assessment lesson</p>
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